

# Bulat Gareev

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LeetCode: <https://leetcode.com/u/BulatGareev>

GitHub: <https://github.com/gareev-bulat>

## EDUCATION

Drexel University

*Bachelor of Science: Computer Science*

Sep 2024 – June 2029

**GPA: 3.64**

## SKILLS

**Programming Languages:** Kotlin, Python, JavaScript, TypeScript, Swift

**Android Development:** Android Studio, Jetpack Compose, Retrofit, Koin, Android SDK, JUnit

**Cross-Platform and Web:** React, React Native, Next.js, HTML5, CSS3, Django, Flask

**Databases & Cloud:** SQLite (SQL), Firebase, Supabase

**Tools & Workflows:** Git, Figma, Agile/Scrum, Slack, Zeplin

## WORK EXPERIENCE

**Urban Outfitters, Inc** | Nuuly Android Engineering Co-op

Sep 2025 – Mar 2026

- Developed production-ready features across two Android warehouse systems using Kotlin, Android SDK, and Jetpack Compose, contributing to Phantom Returns, Packing V2, and No Fingerprint workflows.
- Delivered multiple features within Agile sprint cycles and presented a demo during a Sprint Review to executives, stakeholders, product owners, and engineering teams.
- Collaborated with backend and UX teams to clarify requirements, reduce ambiguity, and improve development efficiency.
- Built a self-service returns application from the ground up using MVVM architecture, including app scaffolding, Gradle configuration, and CI/CD setup, enabling Nuuly subscribers to return rentals directly from URBN office mailrooms.
- Implemented USB barcode scanner hardware integration using Android BroadcastReceiver, coroutines, and Kotlin Flows to support real-time scanner input within the self-service returns app.

## PROJECTS

**Co-op Compass** | *Full Stack Engineer*

May 2026 – Present

- Developed a full-stack co-op application tracking platform using Next.js, TypeScript, Tailwind CSS, and Supabase to help students manage applications and monitor recruiting progress.
- Designed kanban pipeline with real-time status updates and analytics dashboard visualizing application trends.
- Integrated Supabase PostgreSQL to store applications, track status changes, and power dashboard statistics.

**RESET** | *iOS Engineer*

Apr 2026 – May 2026

- Built a SwiftUI iOS app using MVVM architecture and UINavigationController routing across 5 screens.
- Integrated Groq LLM API via URLSession with custom prompt engineering to generate personalized mental reset interventions.
- Managed shared app state across all screens using a single ViewModel.
- Persisted user sessions locally with SwiftData to improve response relevance over time.

**PawNav** | *Software/App Engineer*

Jan 2025 – Jun 2025

- Developed a mobile app for animal shelter navigation using React Native, Firebase, and JavaScript.
- Prototyped app screens and user flows in Figma, ensuring accessibility and responsiveness before coding.
- Designed and developed an animal shelter website with Django (Python); implemented client-side persistence using browser storage (cookies, localStorage).
- Achieved second prize at the Scientific Conference for the project titled «The Website for Animal Shelter».

## AWARDS/HONORS

- Winner (Top 4), Baiada Institute Innovation Tournament (Future Fest), Drexel University Feb 2026
  - Selected as one of four winning teams in Drexel University's hackathon-style innovation competition, and awarded \$2,500 for presenting a micro-group mobile application concept
- Dean's List, Drexel University Jan 2025 – Mar 2025
- Winner of the Russian School Olympiad in Informatics Feb 2022, 2023

## TRAINING

- Samsung IT School – Android Development Sep 2022 – May 2023
- Yandex Lyceum – Python/Web Sep 2020 – May 2022